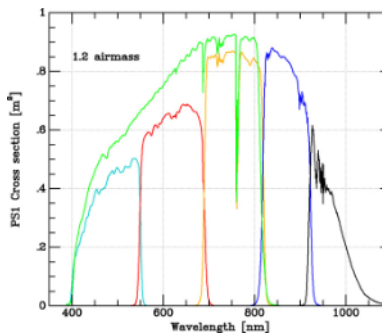


PS1 Description of the surveys

PS1 has carried out two main surveys: The 3pi survey covers the 30,000 deg² (3 steradians) of sky north of Declination -30° in 5 filters (*grizy*) with approximately 10 exposures per filter to a combined depth of approximately 21-23 mag. The Medium Deep Survey covers 10 fields, each about 7 deg², with hundreds to thousands of exposures per filter to reach a combined depth of 24–26 mag. In addition, other surveys like the M31 survey, and an ecliptic plane survey, were carried out. In DR1, only data from the 3pi survey is made public. Future data releases will make the rest of the data public.

Contents

- The 3Pi Steradian Survey (as described in Chambers et al. 2016)
- Medium Deep Survey
 - Observing Strategy
 - Field descriptions



The 3Pi Steradian Survey (as described in Chambers et al. 2016)

The PS1 telescope surveyed the sky in several different areas using various observing strategies. The 3pi survey covers the 30,000 deg² (3 steradians) of sky north of Declination -30° in 5 filters (*grizy*) with approximately 10 exposures per filter to a combined depth of approximately 21-23 mag. Data were taken over the period between 2009-06-02 and 2014-03-31. The Medium Deep Survey covers 10 fields, each about 7 deg², with hundreds to thousands of exposures per filter to reach a combined depth of 24–26 mag. Other secondary surveys (M31 survey, ecliptic plane survey, celestial north pole) also were carried out. The initial PS1 data release includes only the 3PI survey, but other data will be released as processing is completed.

The 3 survey pattern and scheduling followed two different strategies over the course of the survey: the initial pattern layed out in the Design Reference Mission (DRM) Chambers & Denneau (2008) followed by the Modified Design Reference Mission (MDRM). We switched to MDRM on 2012-01-14. All exposures in the DRM were taken in pairs, with each exposure separated by a Transient Time Interval or TTI of 12 to 24 minutes, check for the purpose of detecting moving objects within the Solar System. These were referred to as "TTI pairs".

The original plan was then to take 2 TTI pairs over an observing season with *gri* taken within the same lunation and separated by days to weeks. The *z* and *y* were to be taken approximately 6 months apart to optimise stellar parallax and proper motion measurements (for low mass stars). Over 3.5 years this would give (allowing for weather interruptions) 12 exposures in each band or 60 in total over all 5 filters. In the MDRM, a series of 4 exposures, "quads", all separated by approximately 15 minutes (therefore completed within about 1hr), were implemented for about half of the *gri* exposures with the express purpose of increasing the recovery of Near Earth Objects (NEOs). The relative exposure times in each were also chosen to make an asteroid of mean solar color to have approximately the same signal-to-noise.

The exposure times for each *individual exposure* was as follows (e.g. a TTI pair in *g* is composed of 2 x 43 sec exposures, separated by 12 to 24 mins)

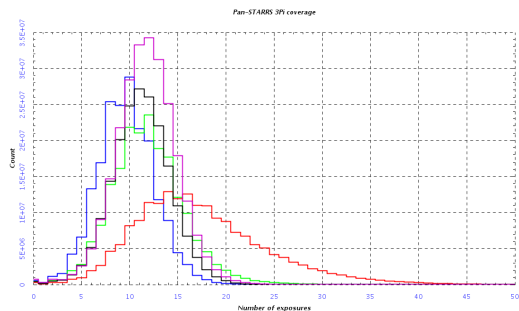
g	r	i	z	y
43	40	45	30	30

There are typically a dozen pointings at each point of the sky in each filter over the course of the whole 3Pi survey. The pointing centers are dithered to enable the construction of a seamless image that fills in regions of bad pixels in most parts of the sky. The table below shows the mean number of pointings and its rms variation over the whole survey as a function of band.

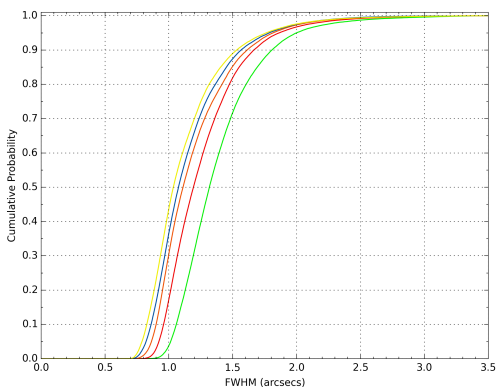
g	r	i	z	y
9.6±3.0	11.8±3.8	17.4±6.9	11.2±3.0	11.7±3.2

Below is a histogram showing the coverage distributions per summary stack pixel (blue - *g*; green - *r*; red - *i*; black - *z*; purple - *y*)

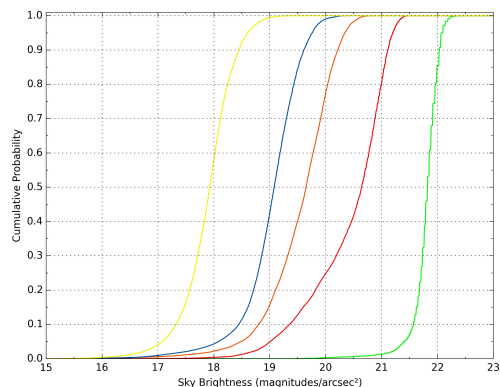
Figure from Tonry et al. 2012 : The PS1 capture cross-section in m²/e/photon to produce a detected e for an incident photon for the six Pan-STARRS1 bandpasses, grizy and w for a standard airmass of 1.2



PS1 has a floor to its image quality, arising from the wide field optics, so even the best images do not have a FWHM $< 0.6''$. The image quality also depends on the filter, with the reddest bands displaying the best. Figure 15 shows the cumulative distribution of the image quality as characterized by a FWHM for each filter for the PS1 Surveys.



FWHM cumulative probability distribution for all the observations in 3Pi survey (from (Chambers et al, 2016))



Cumulative probability distribution for the sky brightness in mag/arc2 for all the observations in the 3pi Survey. (from (Chambers et al, 2016))

The Table of 3Pi survey characteristics is taken from Chambers et al. 2016 and reproduced here for information.

TABLE 11
CHECK! 3PI STERADIAN SURVEY CHARACTERISTICS

Filter	5 σ single epoch mag	Bright star limit mag	Mode of PSF distr. arcsec	Median of PSF distr. arcsec	Mode of sky brightness mag/arcsec ²	Median of sky brightness mag/arcsec ²	5 σ stack limit mag
g _{P1}	22.0	14.5	1.18	1.31	21.86	21.82	23.3
r _{P1}	21.8	15.0	1.02	1.19	21.04	20.42	23.2
i _{P1}	21.5	15.0	0.96	1.11	19.68	19.58	23.1
z _{P1}	20.9	14.0	0.93	1.07	19.22	19.07	22.3
y _{P1}	19.7	13.0	0.91	1.02	17.85	17.94	21.4

The 5 point source depth is given in the table below for both the individual exposures and the stacked image sum.

Image Data	g limit	r limit	i limit	z limit	y limit
Single epoch	22.2	22.0	21.5	20.8	19.8
Stacked sum	23.4	23.2	22.7	22.0	21.1

Saturation occurs *roughly* at point source magnitudes of 14.5, 15, 15, 14, 13 for *grizy* respectively
[Source: N. Metcalfe, priv. comm. - needs checking]

Medium Deep Survey

The 10 fields in the Medium Deep Survey are described below. Each field was observed several times a night during the months of the year when it was observable. In total there are hundreds to thousands of exposures in each of the 5 filters (*grizy*), enabling the construction of very deep stacked images. The depth of individual exposures is the same as for the 3PI survey in the table above; the depth of the stacked image sum is shown below. The MDS data will be released at a later date and more information will follow on these data.

Observing Strategy

Observations of 3-5 MD fields are taken each night and the filters are cycled through in the pattern: g and r in the same night (dark time), followed by i and z on the subsequent second and third night, respectively. Around full moon only y data are taken. An epoch consists of 8 dithered exposures of 8 times 113 seconds for g and r or 8 times 240 seconds for the other three (i, z, and y), giving nightly stacked images of 904 and 1920 seconds duration. A more detailed description of the observing strategy is given in [PS1 Observing strategy](#).

Field descriptions

Name	Alt Name	RA (deg)	Dec (deg)	g limit	r limit	i limit	z limit	y limit	RA (J2000)	Dec (J2000)	Comment
PS1M D01	XMM-LSS-DXS/VVDS-02h	35.875	-4.250	25.9	25.8	26.0	25.6	24.3	02 23 30	-04 15 00	Multi-wavelength Survey Field
PS1M D02	CDFS/GOODS/GEMS	53.100	-27.800	25.6	25.4	25.8	25.3	24.1	03 32 24	-27 48 00	Multi-wavelength Survey Field
PS1M D03	IFA/Lynx	130.592	+44.317	25.8	25.8	26.0	25.6	24.3	08 42 22	+44 19 00	Radio Survey Field
PS1M D04	COSMOS	150.000	+2.200	25.8	25.7	25.8	25.4	24.0	10 00 00	+02 12 00	Multi-wavelength Survey Field
PS1M D05	Lockman-DXS	161.917	+58.083	25.8	25.7	25.9	25.4	23.9	10 47 40	+58 05 00	Multi-wavelength Survey Field
PS1M D06	NGC 4258	185.000	+47.117	25.8	25.6	25.9	25.3	23.9	12 20 00	+47 07 00	H2O Maser
PS1M D07	DEEP2 Field 1/Extended Groth Strip	213.704	+53.083	25.8	25.7	25.9	25.4	24.1	14 14 49	+53 05 00	Multi-wavelength Survey Field
PS1M D08	ELAIS-N1-DXS	242.787	+54.950	25.9	25.8	26.0	25.4	24.2	16 11 09	+54 57 00	Multi-wavelength Survey Field
PS1M D09	SA22-DXS/VVDS-22h	334.188	+0.283	26.0	25.9	26.1	25.6	24.1	22 16 45	+00 17 00	Multi-wavelength Survey Field
PS1M D10	DEEP2-Field3	352.312	-0.433	25.9	25.8	26.1	25.6	24.1	23 29 15	-00 26 00	Multi-wavelength Survey Field

The detection limits come from a 2015 January analysis by Nigel Metcalfe and will probably change in the final processing. They are 5-sigma point source detection limits calculated from the databases by measuring (roughly) where $\text{psfflux_err}/\text{psfflux}=0.2$.